

Statistics

Needed to avoid having to deal with 10^{23} individual molecules and their degrees of freedom.

Discrete Distributions

E.g., flipping a coin has only 2 possible outcomes, each with $P_i = 1/2$ (for an unbiased toss)

Consider a function that depends on the outcome, e.g. I pay \$1 for every head, win \$2 for every tail.

Expectation value: $\langle f \rangle = \sum_i P_i f_i$

these angle brackets $\langle \rangle$ are called "ensemble average" in statistical mechanics

In the example, expectation of gain for a single coin toss

$$\text{is } \langle f \rangle = \frac{1}{2} \cdot (-1) + \frac{1}{2} \cdot (+2) = +0.5$$

Properties: $\langle cx \rangle = c \langle x \rangle$ if c is constant

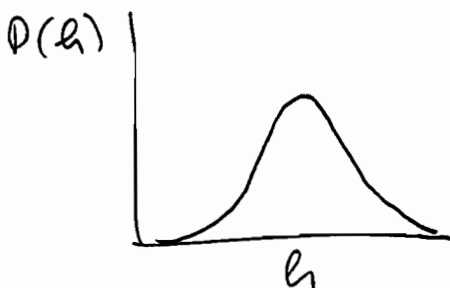
$$\langle x+y \rangle = \langle x \rangle + \langle y \rangle$$

$$\langle xy \rangle = \langle x \rangle \langle y \rangle \quad \underline{\text{if and only if}}$$

x, y are independent!

Continuous Distributions

At limit of very many samples - e.g. height distr. of a large adult population, probability $P(h)$



$$\int_0^{\infty} P(h) dh = 1$$

$$\langle h \rangle = \int_0^{\infty} h P(h) dh \quad \left. \vphantom{\int_0^{\infty} h P(h) dh} \right\} \begin{array}{l} \text{mean} \\ \text{height} \end{array}$$

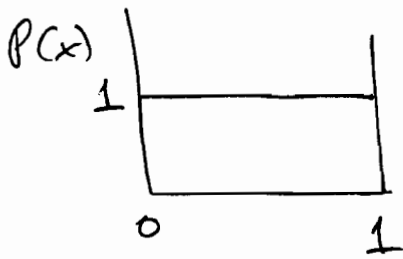
Variance $V(x) = \langle (x - \langle x \rangle)^2 \rangle$

Standard deviation $\sigma = \sqrt{V(x)}$

[for small samples, $\sigma = \sqrt{\frac{\sum (x - \langle x \rangle)^2}{n-1}}$ but diff. between $\sqrt{n-1}$ and \sqrt{n} vanishes as $n \rightarrow \infty$]

Uniform Distribution

We frequently would like to sample "randomly" a given continuous variable, e.g., a torsional angle



← this requires sampling of a uniform distribution -

also can be used for discrete

- e.g. } if $\text{rand()} < 0.5$ "heads"
else "tails"

How does one generate uniformly distributed "random" numbers on a computer? (Discrete!)

Simple, efficient method: Linear congruential

$$x_{n+1} = (ax_n + c) \text{ mod } (m)$$

↳ modulo - remainder of division

produces results between \emptyset and $m-1$

e.g., $m = 2^4 = 16$ $a = 13$ $c = 1$

n	\emptyset	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
x_n	10	3	8	9	6	15	4	5	2	11	\emptyset	1	14	7	12	13	10

↑ "seed"

period = 16 = m

→ scale output $\text{rand()} = x_n/m : [0, 1)$

Practical example "minimal standard" generator
 rand in Press, "Numerical Recipes", 1992:

$$a = 7^5 = 16807 \quad m = 2^{31} - 1 = 2147483647 \quad c = \phi$$

$$\text{period} = m \approx 2.1 \cdot 10^9$$

Limitations / problems:

- low-order correlations (small seed x_0 gives small x_i)
- period exhaustion (many simulations $> 10^9$ steps)

Solutions:

- "shuffle output" to reduce correlations
- combine w/ another for longer period, 10^{18}

Other Distributions

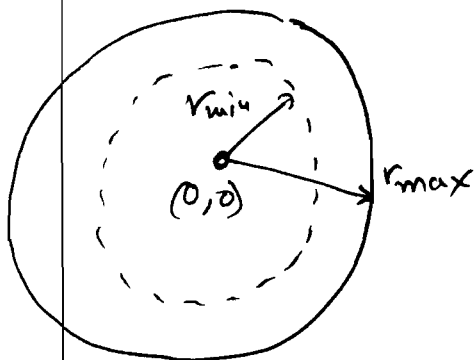
Consider a diatomic molecule, e.g. N_2 , in 2D

How do we generate a molecule in a "random" orientation, with "random" bond length between r_{\min} and r_{\max} ? [implies $U_{\text{bond}} = \begin{cases} 0 & r_{\min} < r < r_{\max} \\ \infty & \text{otherwise} \end{cases}$

→ place first atom at $(0,0)$

→ where does the second atom go?

Slow, correct method:



$$\rightarrow x_1 = (2 \cdot \text{rand}() - 1) r_{\max}$$

$$y_1 = (2 \cdot \text{rand}() - 1) \cdot r_{\max}$$

$$r_1 = \sqrt{x_1^2 + y_1^2}$$

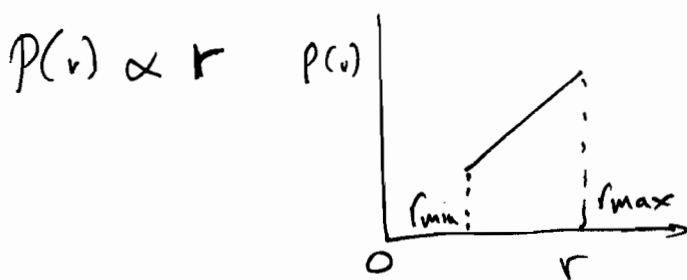
if $r_1 < r_{\max}$ and $r_1 > r_{\min}$

accept

else reject

Fast, incorrect method: $r_i = r_{\min} + \text{rand}() \cdot (r_{\max} - r_{\min})$
 in polar coordinates } ! generate uniform length
 (r, θ) } $\theta = 2 \cdot \pi \cdot \text{rand}()$
 $x_i = r_i \cos \theta$ $y_i = r_i \sin \theta$

Fast, correct method: take into account "Jacobian of rectangular \rightarrow polar transformation to correct for larger area at long r ; need to sample



$$H(r) = \frac{\int_{r_{\min}}^r r dr}{\int_{r_{\min}}^{r_{\max}} r dr} \Rightarrow$$

Cumulative probability

$$H(r) = \frac{r^2 - r_{\min}^2}{r_{\max}^2 - r_{\min}^2} = x \Rightarrow H^{-1}(x) = \sqrt{x \cdot (r_{\max}^2 - r_{\min}^2) + r_{\min}^2}$$

$$\therefore r_i = \sqrt{\text{rand}() \cdot (r_{\max}^2 - r_{\min}^2) + r_{\min}^2}$$

$$\theta = 2\pi \text{rand}()$$

$$x_i = r_i \cos \theta \quad y_i = r_i \sin \theta$$

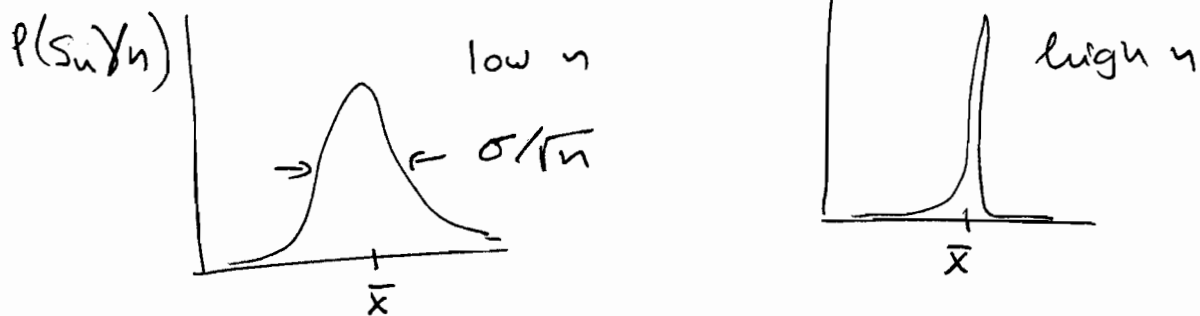
Central Limit Theorem

Applies to systems with many independent, random variables:

x_1, x_2, \dots, x_n each with mean \bar{x} and variance σ^2

The sample sum, $S_n = \sum_{i=1}^n x_i$ has expected mean $\langle S_n \rangle = n \cdot \bar{x}$

↑ average over many realizations of x_1, x_2, \dots, x_n and follows a normal distribution (Gaussian) with variance σ^2/n



In other words, if you do the same, careful measurement n times, and the error in each measurement is $m\%$, the error of n measurements is m/\sqrt{n} .